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(assert (forall ((lambda Real)) (let ((v 17 (+ x4 (* 60 lambda))) (v 11 (not bool.b19)) (v 10 (not bool.b18)) (v 6 (not bool.b17)) (v 8 (not bool.b21)) (v 3 (not bool.b23)) (v (not bool.b20)) (v 7 (not bool.b22))) (let ((v 4 (and v 9 v 7))) (let ((v 2 (not v 4)) (v 13 (and v 10 v 11))) (let ((v 12 (not v 13)) (v 14 (and v 9 v 13))) (let ((v 15 (and v 8 v 14))) (let ((v 16 (and v 7 v 15)) (v 40 (<= (* 1 v 17) 4820))) (let ((v 72 (not v 48)) (v 99 (not bool.b24)) (v 127 (+ x3 (* (/ (- 1) 20) lambda)))) (let ((v 1 (* 1 v 12 7))) (let ((v 0 (+ v 1 (* (/ 1 1200) v 17)))) (let ((v 96 (<= v 0 (/ 20 3))) (v 5 (<= v 1 0))) (let ((v 42 (not v 5)) (v 137 (<= v 1 40))) (let ((v 19 (not v 137)) (v 21 L) v 17))) (let ((v 43 (<= v 21 (- 4100)))) (let ((v 38 (not v 43)) (v 20 (not (<= v 1 33)))) (let ((v 35 (and bool.b17 (not (and v 19 (and v 38 v 20)))))) (let ((v 18 (not v 3 5)) (v 45 (<= v 21 (- 4588)))) (let ((v 78 (not v 45)) (v 39 (<= v 21 (- 4918)))) (let ((v 94 (not v 39))) (let ((v_57 (not (and bool.b19 (not (and v_19 (and v_28 v_94))))))) let ((v 22 (not (and v 18 (not (and bool.b18 (not (and v 19 (and v 20 v 78))))) v 57)))) (let ((v 32 (and bool.b23 v 22))) (let ((v 36 (not v 32)) (v 29 (and bool.b22 v 2 2))) (let ((v_33 (not v 29)) (v_26 (and bool.b21 v 22))) (let ((v 30 (not v 26)) (v 24 (and bool.b20 v 22))) (let ((v 27 (not v 24)) (v 23 (and bool.b18 v 22)) (v_47 (and bool. 219 v 22))) (let ((v 28 (and (not v 23) (not v 47)))) (let ((v 25 (not v 28)) (v 31 (and v 27 v 28))) (let ((v 34 (and v 30 v 31)))) (let ((v 37 (and v 33 v 34)) (v 123 (<= (+ v 31))))</p> 1 (* (/ 1 15) v_17)) (/ 964 3)))) (let ((v_121 (not v_123))) (let ((v_101 (and v_5 v_121))) (let ((v_67 (not v_101)) (v_49 (and v_38 v_35)) (v_48 (not (and bool.b19 v_39)))) Let ((v 50 (and v 48 v 36)) (v 41 (and v 5 v 24))) (let ((v 59 (not (and v 40 v 41)))) (let ((v 52 (and v 33 v 59)) (v 58 (not (and v 72 v 41)))) (let ((v 54 (and v 30 v 58)) /_44 (not (and bool.b17 v_43))) (v_56 (and bool.b18 v_45))) (let ((v_46 (not v_56))) (let ((v_129 (and v_44 v_46))) (let ((v_61 (and v_44 (not (and v_129 v_23)))) (v_77 (and v_48 (not (and v_148 v_46))) (let ((v_61 (and v_48 (not (and v_148 v_46)))) (let ((v_61 (and v_48 (not (and v_148 v_46)))) (let ((v_61 (and v_148 (not (and v_148 v_46)))) (let ((v_61 (and v_148 (not (and v 16 (not (and v 47 (and v 46 v 48)))))) (let ((v 55 (and (not (and v 42 v 24)) (and v 61 v 77)))) (let ((v 53 (and v 54 v 55))) (let ((v 51 (and v 52 v 53))) (let ((v 68 (not (a nd v 49 (not (and v 50 v 51))))) (v 69 (not v 49)) (v 62 (and bool.b24 (not (and v 18 v 57))))) (let ((v 60 (not (and v 56 (not v 62))))) (let ((v 65 (and v 60 (not (and v 24 and v 58 (and v 59 v 60)))))) (v 63 (not (and v 56 v 62)))) (let ((v 64 (and v 63 (not (and v 47 (and v 48 v 63)))))) (let ((v 66 (not (and v 61 v 64))) (v 76 (not v 64)) (v 71 (not v 65))) (let ((v 83 (not (and v 39 v 70)))) (let ((v 98 (and v 50 v 83)) (v 73 (and v 5 v 71))) (let ((v 76 (not (and v 40 v 73)))) (let ((v 88 (and v 5 2 v 76)) (v 74 (not (and v 72 v 73)))) (let ((v 86 (and v 54 v 74)) (v 81 (and bool.b17 v 45))) (let ((v 75 (not (and v 99 v 81)))) (let ((v 84 (and v 75 (not (and v 71 (and v 74 (and v 75 v 76)))))) (v 80 (and v 78 v 79))) (let ((v 108 (not (and (not v 77) v 80))) (v 93 (not v 80)) (v 82 (not (and bool.b24 v 81)))) (let ((v 95 (and v 82 (not (and v 70 (and v 82 v 83)))))) (let ((v 87 (and v 93 v 95))) (let ((v 85 (not v 87)) (v 92 (not v 84)) (v 89 (and v 84 v 87))) (let ((v 91 (and v 86 v 89)) (v 105 (and v 42 v 92))) (1 et ((v 107 (not v 105)) (v 130 (and v 94 (not v 95)))) (let ((v 106 (not v 130))) (let ((v 120 (and v 22 (and v 107 (and (and v 69 v 93) v 106)))) (v 125 (+ v 1 (* (/ 1 20) v 1 7)))) (let ((v 126 (not (<= v 125 241))) (v 97 (not (and bool.b24 v 56)))) (let ((v 98 (not (and v 97 (not (and bool.b19 (and v 48 v 97))))))) (let ((v 114 (and (not (and v 39 (not (and v_82 (not (and v_98 (and (not (and v_39 v_98)) v_82))))))) v_90)) (v_100 (not (and v_99 v_56)))) (let ((v_102 (not (and v_100 (not (and bool.b20 (and (and v_100 (not (and v 40 (and bool.b20 v 5)))) (not (and bool.b20 v 101))))))) (let ((v 103 (and v 5 v 102))) (let ((v 104 (and v 5 (not (and v 75 (not (and v 102 (and (not (and v 72 v 103))) (and (not (and v 40 v 103)) v 75)))))))) (let ((v 112 (and (not (and v 40 v 104)) v 88)) (v 110 (and (not (and v 72 v 104)) v 86)) (v 111 (and v 93 v 106))) (let ((v 109 (no v 111)) (v 118 (not v 110)) (v 113 (and v 107 v 111)) (v 117 (not v 112))) (let ((v 115 (and v 110 v 113)) (v 116 (not v 114))) (let ((v 133 (not (and v 5 (and v 40 (not (and v 68 (not (and v 69 (not (and (not (and v 114 (not (and v 112 (not (and (not (and v 116 (not (and v 105 v 109))) (not (and v 107 (not (and v 108 v 109))))))) (not (and v 118 (not v 113)))))) (not (and v 117 (not v 115)))))) (not (and v 116 (not (and v 112 v 115))))))))))) (v 119 (not (and v 114 v 112))) (v 122 (<= v 1 20))) let ((v 135 (and v 122 (and v 121 v 185))) (v 124 (and v 122 (and v 123 v 185)))) (let ((v 143 (not v 124)) (v 128 (not (<= (* (- 1) v 127) (- 28)))) (v 138 (and bool.b17 v 38)) (v 140 (and v 78 (not (and v 44 (not (and bool.b18 v 129)))))) (let ((v 134 (and (and (not (and v 128 v 138)) (not (and v 128 v 140))) (not (and v 128 v 130)))) (v 132 (and (and v 128 v 138)))) (v 132 (and v 128 v 138)))) nd v 114 (not (and v_131 (not (and v_165 v 117)))))) (not (and v_116 v 131)))))) (not (and v_118 (not (and v_114 v 132))))))))) v 133))))) (not (and v_67 (not v 134))))) (v 13 (+ v 1 (* (/ 3 20) v 17))) (v 141 (<= v 1 45))) (let ((v 139 (and v 141 v 20)) (v 142 (not v 141))) (or (or (exists ((lambdaprime Real)) (let ((v 145 (* 1 (+ x3 (* (/ (- 1) 2 3) lambdaprime))))) (let ((v_146 (not (<= v_145 40))) (v_148 (* (- 1) (+ x4 (* 60 lambdaprime)))) (v_147 (not (<= v_145 33)))) (and (and (<= 0 lambdaprime) (<= lambdaprime lambdaprime))))</p> ia)) (not (and (and (not (and bool.b17 (not (and v_146 (and (not (<= v_148 (- 4100))) v_147))))) (not (and bool.b18 (not (and v_146 (and v_147 (not (<= v_148 (- 4500)))))))))) not (and bool.b19 (not (and v 146 (and v 147 (not (<= v 148 (- 4910))))))))))) (< lambda 0)) (and (not (and v 96 (and (not (<= v 0 (/ 241 60))) (and (not (and v 42 (not (and v 11 (and v 10 (and v 6 (and (not (and v 8 (not (and (not (and v 3 (not (and v 2 (not (and bool.b20 bool.b22)))))) (not (and bool.b23 v 2)))))) (not (and bool.b21 (not (and v v 4))))))))) (not (and v 5 (and (not (and v 6 (not (and v 6 (not (and v 1 (and v 7 (not (and v 7 (not (and v 8 (not (and v 9 (not (and v 9 (not (and v 9 (not (and v 12 (not (and bool.b18 bool.b19))))) (not (and bool.b20 v 12))))) (not (and bool.b21 (not v 14)))))) (not (and bool.b22 (not v 15))))))) (not (and bool.b23 (not v 16))))))) (not (and bool.b24 (not v 16))))))) bool.b17 (not (and v 3 v 16)))))) v 40))))))) (not (and (not (and v 18 (not (and (not (and v 36 (not (and v 33 (not (and (not (and v 30 (not (and (not (and v 27 (not (and v 25 (not (and bool.b19 v 23)))))) (not (and v 24 v 25)))))) (not (and v 26 (not v 31)))))) (not (and v 29 (not v 34))))))) (not (and v 32 (not v 37))))))) (not (and v 26 (not v 31))))))) (not (and v 29 (not v 34))))))) (not (and v 32 (not v 37))))))) i v 35 (not (and v 36 v 37))))) (not (and v 67 (not (and v 68 (not (and v 69 (not (and (not v and (not v 50) (not v 51)))) (not (and v 50 (not (and (not v 52) (not v 53))) (not (and v 52 (not (and (not v 54) (not v 55))) (not (and v 54 (not (and (not (and v 65 (not (and v 66 (not (and v 79 v 78)))))) (not (and v 71 v 66))))))))))))))) (not (and v_67 (not (and v_68 (not (and v_69 (not (and (not (and v_90 (not (and (not (and v_88 (not (and v_86 (not (and v_84 (not (and v_16 v 85)))) (not (and v 92 v 85)))))) (not (and (not v 86) (not v 89))))))) (not (and (not v 88) (not v 91))))))) (not (and (not v 96) (not (and v 88 v 91)))))))) (not (and (not (and v 120 (and v 96 (and v 126 (and v 133 (not (and v 42 (not (and v 69 (and v 107 (and v 106 (and v 93 (and (not (and v 110 (not (and v 119 (not (and v 117))))))-(not

Philosophers have long dreamed of machines that can reason. The pursuit of this dream has occupied some of the best minds and led both to great acheivements and great disappointments.





Church – lamda calculus

Turing – reduction halting problem



1954

Davis – decision procedure for Presburger arithmetic



1928 Hilbert

Entscheidungsproblem

Leibniz – mechanized

human

luman

reasoning

4

Automated Reasoning: A Failure?

- At the turn of the century, automated reasoning was still considered by many to be impractical for most real-world applications
- Interesting problems appeared to be beyond the reach of automated methods because of decidability and complexity barriers
- The dream of *Hilbert*'s mechanized mathematics or *Leibniz*'s calculating machine was believed by many to be simply unattainable

The Satisfiability Revolution

Princeton, c. 2000

- *Chaff SAT solver*: orders of magnitude faster than previous SAT solvers
- *Important observation*: many real-world problems do not exhibit worst-case theoretical performance

Palo Alto, c. 2001

- Idea: combine fast new SAT solvers with decision procedures for decidable first-order theories
- SVC, CVC solvers (Stanford); ICS, Yices solvers (SRI)
- Satisfiability Modulo Theories (SMT) was born

SMT solvers: general-purpose logic engines

- Given condition X, is it possible for Y to happen
- X and Y are expressed in a *rich logical language*
 - First-order logic
 - Domain-specific reasoning
 - arithmetic, arrays, bit-vectors, data types, etc.

SMT solvers are changing the way people solve problems

- Instead of building a *special-purpose* solver
- *Translate* into a logical formula and use an SMT solver
- Not only easier, *often better*

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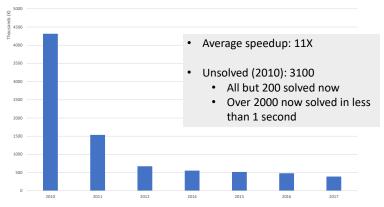
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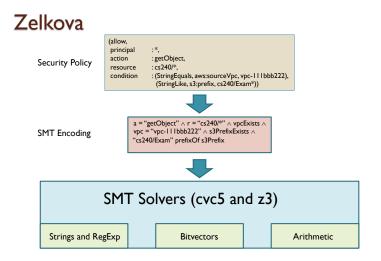
Automated Reasoning

Evolution of SMT solving

• Total time on QF_BV benchmarks (virtual best)



Example Application



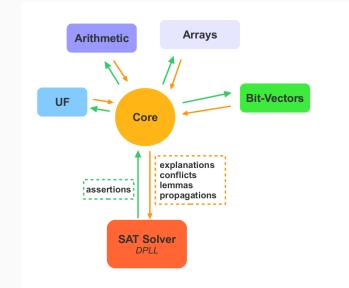
Satisfiability Modulo Theories

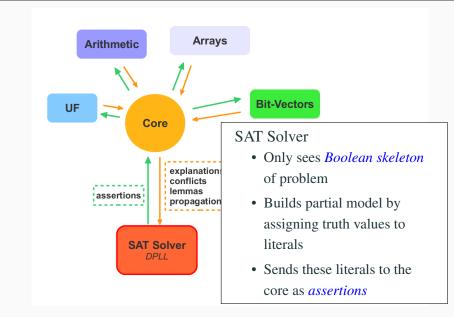
Clark Barrett, Stanford University SAT + SMT Winter School, Dec 15, 2023

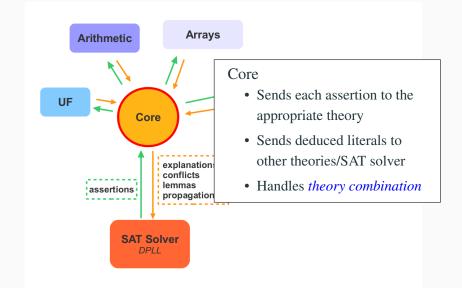
Acknowledgments: Many thanks to Cesare Tinelli and Albert Oliveras for contributing some of the material used in these slides.

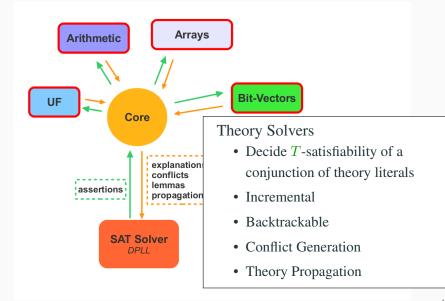
Disclamer: The literature on SMT and its applications is vast. The bibliographic references provided here are just a sample. Apologies to all authors whose work is not cited.

Introduction









Theory Solvers

Given a theory T, a *Theory Solver* for T takes as input a set Φ of literals and determines whether Φ is T-satisfiable.

 Φ is T-satisfiable iff there is some model M of T such that each formula in Φ holds in M.

Theories of Interest: UF

Equality (=) with Uninterpreted Functions [NO80, BD94, NO07]

Typically used to abstract unsupported constructs, e.g.,

- non-linear multiplication in arithmetic
- ALUs in circuits

Example: The formula

 $a*(|b|+c) = d \land b*(|a|+c) \neq d \land a = b$

is unsatisfiable, but no arithmetic reasoning is needed

if we abstract it to

 $mul(a, add(abs(b), c)) = d \quad \wedge \quad mul(b, add(abs(a), c)) \neq d \quad \wedge \quad a = b$

it is still unsatisfiable

Very useful, for obvious reasons

Restricted fragments (over the reals or the integers) support more efficient methods:

- Bounds: $x \bowtie k$ with $\bowtie \in \{<, >, \leqslant, \geqslant, =\}$ [BBC+05a]
- Difference logic: $x y \bowtie k$, with $\bowtie \in \{<, >, \leq, \geq, =\}$ [N005, WIGG05, CM06]
- UTVPI: $\pm x \pm y \bowtie k$, with $\bowtie \in \{<, >, \leqslant, \geqslant, =\}$ [LM05]
- Linear arithmetic, e.g., $2x 3y + 4z \leq 5$ [DdM06]
- Non-linear arithmetic, e.g., $2xy + 4xz^2 5y \leqslant 10 \text{ [BLNM^+09, ZM10, JdM12]}$

Theories of Interest: Arrays

Used in software verification and hardware verification (for memories) [SBDL01, BNO⁺08a, dMB09]

Two interpreted function symbols read and write

Axiomatized by:

- $\forall a \forall i \forall v \text{ read}(\text{write}(a, i, v), i) = v$
- $\forall a \,\forall i \,\forall j \,\forall v \, i \neq j \rightarrow \text{read}(\text{write}(a, i, v), j) = \text{read}(a, j)$

Sometimes also with *extensionality* :

• $\forall a \,\forall b \; (\forall i \, \text{read}(a, i) = \text{read}(b, i) \rightarrow a = b)$

Is the following set of literals satisfiable in this theory?

 $\operatorname{write}(a, i, x) \neq b, \operatorname{read}(b, i) = y, \operatorname{read}(\operatorname{write}(b, i, x), j) = y, a = b, i = j$

Useful both in hardware and software verification [BCF+07, BB09, HBJ+14]

Universe consists of (fixed-sized) vectors of bits

Different types of operations:

- String-like: concat, extract, ...
- Logical: bit-wise not, or, and, ...
- Arithmetic: add, subtract, multiply, ...
- *Comparison*: <,>,...

Is this formula satisfiable over bit vectors of size 3?

 $a[1:0] \neq b[1:0] \ \land \ (a \mid b) = c \ \land \ c[0] = 0 \ \land \ a[1] + b[1] = 0$

We consider a simple example: difference logic.

In *difference logic*, we are interested in the satisfiability of a conjunction of arithmetic atoms.

Each atom is of the form $x - y \bowtie c$, where x and y are variables, c is a numeric constant, and $\bowtie \in \{=, <, \leq, >, \geq\}$.

The variables can range over either the *integers* (QF_IDL) or the *reals* (QF_RDL).

•
$$x - y = c \implies x - y \leq c \land x - y \geq c$$

- $x y = c \implies x y \leq c \land x y \geq c$
- $x y \ge c \implies y x \le -c$

- $x y = c \implies x y \leq c \land x y \geq c$
- $x y \ge c \implies y x \le -c$
- $x y > c \implies y x < -c$

- $\bullet \ x-y=c \quad \Longrightarrow \quad x-y \leqslant c \ \land \ x-y \geqslant c$
- $\bullet \ x-y \geqslant c \quad \Longrightarrow \quad y-x \leqslant -c$
- $x y > c \implies y x < -c$
- $x y < c \implies x y \leq c 1$ (integers)

- $\bullet \ x-y=c \quad \Longrightarrow \quad x-y \leqslant c \ \land \ x-y \geqslant c$
- $x y \ge c \implies y x \le -c$
- $\bullet \ x-y>c \quad \Longrightarrow \quad y-x<-c$
- $x y < c \implies x y \leq c 1$ (integers)
- $x y < c \implies x y \leqslant c \delta$ (reals)

Now we have a conjunction of literals, all of the form $x - y \leq c$.

From these literals, we form a weighted directed graph with a vertex for each variable.

For each literal $x - y \leq c$, there is an edge $x \xrightarrow{c} y$.

The set of literals is satisfiable iff there is no cycle for which the sum of the weights on the edges is negative.

There are a number of efficient algorithms for detecting negative cycles in graphs.

Difference Logic Example

 $x-y=5 \land z-y \ge 2 \land z-x>2 \land w-x=2 \land z-w<0$

$$x-y=5 \land z-y \ge 2 \land z-x>2 \land w-x=2 \land z-w<0$$

$$x - y = 5$$

$$z - y \ge 2$$

$$z - x > 2$$

$$w - x = 2$$

$$z - w < 0$$

$$x-y=5 \land z-y \ge 2 \land z-x>2 \land w-x=2 \land z-w<0$$

$$x - y = 5$$

$$z - y \ge 2$$

$$z - x > 2 \implies$$

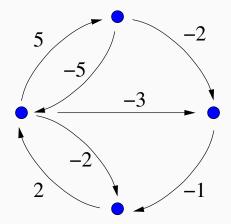
$$w - x = 2$$

$$z - w < 0$$

$$x - y = 5 \land z - y \ge 2 \land z - x > 2 \land w - x = 2 \land z - w < 0$$

$$\begin{array}{ll} x - y = 5 & x - y \leqslant 5 \land y - x \leqslant -5 \\ z - y \geqslant 2 & y - z \leqslant -2 \\ z - x > 2 & \Rightarrow & x - z \leqslant -3 \\ w - x = 2 & w - x \leqslant 2 \land x - w \leqslant -2 \\ z - w < 0 & z - w \leqslant -1 \end{array}$$

Difference Logic Example



DPLL(T): Combining T-Solvers with SAT

Note: The T-satisfiability of quantifier-free formulas is decidable iff the T-satisfiability of conjunctions/sets of literals is decidable

(Convert the formula in DNF and check if any of its disjuncts is T-sat)

Problem: In practice, dealing with Boolean combinations of literals is as hard as in propositional logic

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Lifting SAT Technology to SMT

Two main approaches:

- 1. "Eager" [PRSS99, SSB02, SLB03, BGV01, BV02]
 - translate into an equisatisfiable propositional formula
 - feed it to any SAT solver

Notable systems: UCLID

- 2. "Lazy" [ACG00, dMR02, BDS02, ABC+02]
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 - use a theory decision procedure to refine the formula and guide the SAT solver

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$$g(a) = c \quad \wedge \quad f(g(a)) \neq f(c) \ \lor \ g(a) = d \quad \wedge \quad c \neq d$$

Theory T: Equality with Uninterpreted Functions

Simplest setting:

- Off-line SAT solver
- Non-incremental *theory solver* for conjunctions of equalities and disequalities
- Theory atoms (e.g., g(a) = c) abstracted to propositional atoms (e.g., 1)

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$$\underbrace{g(a)=c}_1 \quad \wedge \quad \underbrace{f(g(a))\neq f(c)}_{\overline{2}} \vee \underbrace{g(a)=d}_3 \quad \wedge \quad \underbrace{c\neq d}_{\overline{4}}$$

- Send $\{1, \overline{2} \lor 3, \overline{4}\}$ to SAT solver.
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- SAT solver finds {1, 2 ∨ 3, 4, 1 ∨ 2 ∨ 4, 1 ∨ 3 ∨ 4} unsat.
 Done: the original formula is unsatisfiable in UE.

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- Check T-satisfiability of partial assignment M as it grows
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- If *M* is *T*-unsatisfiable, add clause and restart
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Lazy Approach – Main Benefits

- Every tool does what it is good at:
 - SAT solver takes care of Boolean information
 - Theory solver takes care of theory information
- The theory solver works only with conjunctions of literals
- Modular approach:
 - SAT and theory solvers communicate via a simple API [GHN+04]
 - SMT for a new theory only requires new theory solver
 - An off-the-shelf SAT solver can be embedded in a lazy SMT system with few new lines of code (tens)

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Several variants and enhancements of lazy SMT solvers exist

They can be modeled abstractly and declaratively as *transition systems*

A transition system is a binary relation over states, induced by a set of conditional transition rules

The framework can be first developed for SAT and then extended to lazy SMT [NOT06, KG07]

An abstract framework helps one:

- skip over implementation details and unimportant control aspects
- reason formally about solvers for SAT and SMT
- model advanced features such as non-chronological bactracking, lemma learning, theory propagation, ...
- · describe different strategies and prove their correctness
- compare different systems at a higher level
- get new insights for further enhancements

The one described next is a re-elaboration of those in [NOT06, KG07]

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The Original DPLL Procedure

- Modern SAT solvers are based on the DPLL procedure [DP60, DLL62]
- DPLL tries to build incrementally a satisfying truth assignment *M* for a CNF formula *F*
- M is grown by
 - deducing the truth value of a literal from M and F, or
 - guessing a truth value
- If a wrong guess for a literal leads to an inconsistency, the procedure backtracks and tries the opposite value

An Abstract Framework for DPLL

States:

fail or $\langle M, F \rangle$

where

- *M* is a sequence of literals and *decision points* denoting a partial truth *assignment*
- F is a set of clauses denoting a CNF formula

Def. If $M = M_0 \bullet M_1 \bullet \cdots \bullet M_n$ where each M_i contains no decision points

- M_i is decision level i of M
- $M^{[i]} \stackrel{\text{def}}{=} M_0 \bullet \cdots \bullet M_i$

An Abstract Framework for DPLL

States:

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Initial state:

• $\langle (), F_0 \rangle$, where F_0 is to be checked for satisfiability

Expected final states:

- fail if F_0 is unsatisfiable
- $\langle M, G \rangle$ otherwise, where
 - G is equivalent to F_0 and
 - M satisfies G

States treated like records:

- M denotes the truth assignment component of current state
- F denotes the formula component of current state

Transition rules in guarded assignment form [KG07]

$$\frac{p_1 \cdots p_n}{[\mathsf{M} := e_1] \quad [\mathsf{F} := e_2]}$$

updating M, F or both when premises p_1, \ldots, p_n all hold

Extending the assignment

Propagate
$$\frac{l_1 \lor \cdots \lor l_n \lor l \in \mathsf{F} \quad \overline{l}_1, \dots, \overline{l}_n \in \mathsf{M} \quad l, \overline{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} \ l}$$

Note: When convenient, treat M as a set

Note: Clauses are treated modulo ACI of \lor

Decide
$$\frac{l \in \text{Lit}(\mathsf{F}) \quad l, \bar{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} \bullet l}$$

Note: Lit(F) $\stackrel{\text{def}}{=} \{l \mid l \text{ literal of } F\} \cup \{\overline{l} \mid l \text{ literal of } F\}$

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Repairing the assignment

Fail
$$\begin{array}{c} l_1 \lor \cdots \lor l_n \in \mathsf{F} \quad \overline{l}_1, \dots, \overline{l}_n \in \mathsf{M} \quad \bullet \notin \mathsf{M} \\ & \mathsf{fail} \end{array}$$

Backtrack

$$l_1 \lor \cdots \lor l_n \in \mathsf{F} \quad \overline{l}_1, \dots, \overline{l}_n \in \mathsf{M} \quad \mathsf{M} = M \bullet l \ N \quad \bullet \notin N$$
$$\mathsf{M} := M \ \overline{l}$$

Note: Last premise of Backtrack enforces chronological backtracking

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From DPLL to CDCL Solvers (1)

To model conflict-driven backjumping and learning, add to states a third component C whose value is either no or a *conflict clause*

States: fail or $\langle M, F, C \rangle$

Initial state:

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From DPLL to CDCL Solvers (2)

Replace Backtrack with

Conflict
$$\frac{\mathsf{C} = \mathsf{no} \quad l_1 \lor \cdots \lor l_n \in \mathsf{F} \quad \overline{l}_1, \dots, \overline{l}_n \in \mathsf{M}}{\mathsf{C} := l_1 \lor \cdots \lor l_n}$$

Explain
$$\frac{\mathsf{C} = l \lor D \quad l_1 \lor \cdots \lor l_n \lor \overline{l} \in \mathsf{F} \quad \overline{l}_1, \dots, \overline{l}_n \prec_\mathsf{M} \overline{l}}{\mathsf{C} := l_1 \lor \cdots \lor l_n \lor D}$$

Backjump
$$\begin{array}{c|c} \mathbf{C} = l_1 \lor \cdots \lor l_n \lor l & \text{lev } \overline{l}_1, \dots, \text{lev } \overline{l}_n \leqslant i < \text{lev } \overline{l} \\ \hline \mathbf{C} := \text{no} & \mathbf{M} := \mathbf{M}^{[i]} l \end{array}$$

Maintain invariant: $F \models_p C$ and $M \models_p \neg C$ when $C \neq no$

Note: \models_{p} denotes propositional entailment

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Note: $l \prec_{\mathsf{M}} l'$ if l occurs before l' in M lev l = i iff l occurs in decision level i of M

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From DPLL to CDCL Solvers (3)

Modify Fail to

Modify Fail to

Fail
$$\frac{\mathsf{C} \neq \mathsf{no} \quad \bullet \notin \mathsf{M}}{\mathsf{fail}}$$

Μ	F	С	rule
	F	no	

Μ	F	С	rule
	F	no	
1	F	no	by Propagate
$12 \bullet 3$			

Μ	F	С	rule
$\begin{array}{c}1\\1\end{array}$	F F F	no no no	by Propagate by Propagate
$\begin{array}{c} 1 & 2 & \overline{3} \\ 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 & 5 \\ 1 & 2 & 3 & 4 & 5 & \overline{6} \\ 1 & 2 & 3 & 4 & 5 & \overline{6} & \overline{7} \\ 1 & 2 & 3 & 4 & 5 & \overline{6} & \overline{7} \\ 1 & 2 & 3 & 4 & 5 & \overline{6} & \overline{7} \\ 1 & 2 & 3 & 4 & 4 & 5 & \overline{6} & \overline{7} \end{array}$	F F F F F F F F	$ \begin{array}{c} \text{no} \\ \text{no} \\ \text{no} \\ \text{no} \\ \hline 2 \\ > \\ 5 \\ > \\ 2 \\ > \\ 2 \\ > \\ 5 \\ \hline 5 \\ 5 \\ \hline 6 \\ \hline 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\$	by Decide by Propagate by Decide by Propagate by Propagate by Conflict by Explain with $\overline{1} \times \overline{5} \times 7$ by Explain with $\overline{5} \times 6$

Μ	F	С	rule
1	F	no	1 Decements
1 1 2	г F	no no	by Propagate by Propagate
$12 \bullet 3$	F	no	by Decide
$1 2 \bullet 3 4$			
$1 2 \bullet 3 4 \bullet 5$			

Μ	F	С	rule
$ \begin{array}{r} 1 \\ 1 2 \\ 1 2 \bullet 3 \\ 1 2 \bullet 3 4 \end{array} $	$F \\ F \\ F \\ F \\ F \\ F$	no no no no	by Propagate by Propagate by Decide by Propagate
$1 2 \circ 3 4 \circ 5 \overline{6} \\ 1 2 \circ 3 4 \circ 5 \overline{6} \\ 1 2 \circ 3 4 \circ 5 \overline{6} \\ 7 1 2 \circ 3 4 \circ 5 \overline{6} \\ 7 1 2 \circ 3 4 \circ 5 \overline{6} \\ 7 1 2 \circ 3 4 \circ 5 \overline{6} \\ 7 1 2 \circ 3 4 \circ 5 \overline{6} \\ 1 2 \overline{5} \\ 1 2 \overline{5} \\ 3 4 \circ 5 \overline{6} \\ 3 4 \circ 5 \overline{6} \\ 7 \\ 1 2 \overline{5} \\ 3 4 \circ 5 \overline{6} \\ 3 4 \circ 5 \overline{6} \\ 7 \\ 1 2 \overline{5} \\ 3 4 \circ 5 \\ 7 \\ 1 2 \overline{5} \\ 3 4 \circ 5 \\ 7 \\ 1 2 \overline{5} \\ 3 4 \overline{5} \\ 7 \\ 1 2 \overline{5} \\ 3 4 \overline{5} \\ 1 2 \overline{5} \\ 1 2 \overline{5} \\ 3 4 \overline{5} \\ 1 2 5$			

Μ	F	С	rule
	F	no	
1	F	no	by Propagate
$1 \ 2$	F	no	by Propagate
$12 \bullet 3$	F	no	by Decide
$12 \bullet 34$	F	no	by Propagate
$1 2 \bullet 3 4 \bullet 5$	F	no	by Decide
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}$			by Propagate
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$			

Μ	F	С	rule
	F	no	
1	F	no	by Propagate
$1 \ 2$	F	no	by Propagate
$12 \bullet 3$	F	no	by Decide
$12 \bullet 34$	F	no	by Propagate
$12 \bullet 34 \bullet 5$	F	no	by Decide
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}$	F	no	by Propagate
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$			
$12 \bullet 34 \bullet 5\overline{6}7$			

Μ	F	С	rule
	F	no	
1	F	no	by Propagate
1 2	F	no	by Propagate
$1 2 \bullet 3$	F	no	by Decide
$12 \bullet 34$	F	no	by Propagate
$12 \bullet 34 \bullet 5$	F	no	by Decide
$12 \bullet 34 \bullet 5\overline{6}$	F	no	by Propagate
$12 \bullet 34 \bullet 5\overline{6}7$	F	no	by Propagate
$12 \bullet 34 \bullet 5\overline{6}7$			by Conflict
$12 \bullet 34 \bullet 5\overline{6}7$			

Μ	F	С	rule
	F	no	
1	F	no	by Propagate
1 2	F	no	by Propagate
$1 2 \bullet 3$	F	no	by Decide
$12 \bullet 34$	F	no	by Propagate
$12 \bullet 34 \bullet 5$	F	no	by Decide
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}$	F	no	by Propagate
$1 2 \bullet 3 4 \bullet 5 \overline{6} 7$	F	no	by Propagate
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	$\overline{2} \vee \overline{5} \vee 6 \vee \overline{7}$	by Conflict
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$			by Explain with $\overline{1} \vee \overline{5} \vee 7$
$12 \bullet 34 \bullet 5\overline{6}7$			

Μ	F	С	rule
	F	no	
1	F	no	by Propagate
1 2	F	no	by Propagate
$1 2 \bullet 3$	F	no	by Decide
$12 \bullet 34$	F	no	by Propagate
$12 \bullet 34 \bullet 5$	F	no	by Decide
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}$	F	no	by Propagate
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	no	by Propagate
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	$\overline{2} \lor \overline{5} \lor 6 \lor \overline{7}$	by Conflict
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	$\overline{1} \lor \overline{2} \lor \overline{5} \lor 6$	by Explain with $\overline{1} \vee \overline{5} \vee 7$
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$			

Μ	F	С	rule
	F	no	
1	F	no	by Propagate
1 2	F	no	by Propagate
$1 2 \bullet 3$	F	no	by Decide
$12 \bullet 34$	F	no	by Propagate
$12 \bullet 34 \bullet 5$	F	no	by Decide
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}$	F	no	by Propagate
$12 \bullet 34 \bullet 5\overline{6}7$	F	no	by Propagate
$12 \bullet 34 \bullet 5\overline{6}7$	F	$\overline{2} \lor \overline{5} \lor 6 \lor \overline{7}$	by Conflict
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	$\overline{1} \lor \overline{2} \lor \overline{5} \lor 6$	by Explain with $\overline{1} \vee \overline{5} \vee 7$
$12 \bullet 34 \bullet 5\overline{6}7$	F	$\overline{1} \lor \overline{2} \lor \overline{5}$	by Explain with $\overline{5} \vee \overline{6}$
			by Backjump
$1\ 2\ \overline{5}\bullet 3$			

Μ	F	С	rule
	F	no	
1	F	no	by Propagate
1 2	F	no	by Propagate
$12 \bullet 3$	F	no	by Decide
$1 2 \bullet 3 4$	F	no	by Propagate
$12 \bullet 34 \bullet 5$	F	no	by Decide
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}$	F	no	by Propagate
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	no	by Propagate
$1 2 \bullet 3 4 \bullet 5 \overline{6} 7$	F	$\overline{2} \lor \overline{5} \lor 6 \lor \overline{7}$	by Conflict
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	$\overline{1} \lor \overline{2} \lor \overline{5} \lor 6$	by Explain with $\overline{1} \lor \overline{5} \lor 7$
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	$\overline{1} \lor \overline{2} \lor \overline{5}$	by Explain with $\overline{5} \vee \overline{6}$
$1 \ 2 \ \overline{5}$	F	no	by Backjump
$1\ 2\ \overline{5}\bullet 3$			by Decide

Μ	F	С	rule
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1	F	no	by Propagate
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$12 \bullet 34$	F	no	by Propagate
$12 \bullet 34 \bullet 5$	F	no	by Decide
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}$	F	no	by Propagate
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	no	by Propagate
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	$\overline{2} \lor \overline{5} \lor 6 \lor \overline{7}$	by Conflict
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	$\overline{1} \lor \overline{2} \lor \overline{5} \lor 6$	by Explain with $\overline{1} \vee \overline{5} \vee 7$
$1\ 2 \bullet 3\ 4 \bullet 5\ \overline{6}\ 7$	F	$\overline{1} \lor \overline{2} \lor \overline{5}$	by Explain with $\overline{5} \vee \overline{6}$
$1 \ 2 \ \overline{5}$	F	no	by Backjump
$1\ 2\ \overline{5}\bullet 3$	F	no	by Decide

From DPLL to CDCL Solvers (4)

Also add

Learn
$$\frac{\mathsf{F}\models_{p} C \quad C \notin \mathsf{F}}{\mathsf{F} := \mathsf{F} \cup \{C\}}$$

Forget
$$\frac{\mathsf{C} = \mathsf{no} \quad \mathsf{F} = G \cup \{C\} \quad G \models_{\mathrm{p}} C}{\mathsf{F} := G}$$

Restart
$$M := M^{[0]}$$
 $C := no$

Note: Learn can be applied to any clause stored in C when $C \neq no$

At the core, current CDCL SAT solvers are implementations of the transition system with rules

Propagate, Decide,

Conflict, Explain, Backjump,

Learn, Forget, Restart

Basic DPLL $\stackrel{\rm def}{=}$

{ Propagate, Decide, Conflict, Explain, Backjump }

 $DPLL \stackrel{\text{def}}{=} Basic DPLL + \{ Learn, Forget, Restart \}$

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 $DPLL \stackrel{\text{def}}{=} Basic DPLL + \{ Learn, Forget, Restart \}$

The Basic DPLL System - Correctness

Some terminology:

Irreducible state: state for which no Basic DPLL rules apply

Execution: sequence of transitions allowed by the rules and starting with $M = \emptyset$ and C = no

Exhausted execution: execution ending in an irreducible state

Proposition (Soundness) For every exhausted execution starting with $F = F_0$ and ending with fail, the clause set F_0 is unsatisfiable.

Proposition (Completeness) For every exhausted execution starting with $F = F_0$ and ending with $C = n_0$, the clause set F_0 is satisfied by M.

The Basic DPLL System - Correctness

Some terminology:

Irreducible state: state for which no Basic DPLL rules apply

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Exhausted execution: execution ending in an irreducible state

Proposition (Strong Termination) Every execution in Basic DPLL is finite.

Note: This is not so immediate, because of Backjump.

Proposition (Soundness) For every exhausted execution starting with $F = F_0$ and ending with fail, the clause set F_0 is unsatisfiable.

Proposition (Completeness) For every exhausted execution starting

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The Basic DPLL System – Correctness

Some terminology:

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Execution: sequence of transitions allowed by the rules and starting with $M = \emptyset$ and C = no

Exhausted execution: execution ending in an irreducible state

Proposition (Strong Termination) Every execution in Basic DPLL is finite.

Lemma Every exhausted execution ends with either C = no or fail.

Proposition (Soundness) For every exhausted execution starting with $F = F_0$ and ending with fail, the clause set F_0 is unsatisfiable.

Proposition (Completeness) For every exhausted execution starting

Some terminology:

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Proposition (Soundness) For every exhausted execution starting with $F = F_0$ and ending with fail, the clause set F_0 is unsatisfiable.

Proposition (Completeness) For every exhausted execution starting with $F = F_0$ and ending with C = no, the clause set F_0 is satisfied by M.

The DPLL System – Strategies

- Applying
 - one Basic DPLL rule between each two Learn applications and
 - Restart less and less often

ensures termination

- A common basic strategy applies the rules with the following priorities:
 - If n > 0 conflicts have been found so far, increase n and apply Restart
 - 2. If a clause is falsified by M, apply Conflict
 - 3. Keep applying Explain until Backjump is applicable
 - 4. Apply Learn
 - 5. Apply Backjump
 - 6. Apply Propagate to completion
 - 7. Apply Decide

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Same states and transitions but

- F contains quantifier-free clauses in some theory T
- M is a sequence of theory literals and decision points
- the DPLL system is augmented with rules

T-Conflict, *T*-Propagate, *T*-Explain

• maintains invariant: $F \models_T C$ and $M \models_p \neg C$ when $C \neq no$

Def. $F \models_T G$ iff every model of T that satisfies F satisfies G as well

SMT-level Rules

Fix a theory T

T-Conflict
$$\frac{\mathsf{C} = \mathsf{no} \quad l_1, \dots, l_n \in \mathsf{M} \quad l_1, \dots, l_n \models_T \bot}{\mathsf{C} := \overline{l}_1 \lor \dots \lor \overline{l}_n}$$

$$T\text{-Propagate} \quad \frac{l \in \text{Lit}(\mathsf{F}) \quad \mathsf{M} \models_T l \quad l, \bar{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} \ l}$$

$$T\text{-Explain} \quad \frac{\mathsf{C} = l \lor D \quad \overline{l}_1, \dots, \overline{l}_n \models_T \overline{l} \quad \overline{l}_1, \dots, \overline{l}_n \prec_\mathsf{M} \overline{l}}{\mathsf{C} := l_1 \lor \dots \lor l_n \lor D}$$

Note: \perp = empty clause

Note: \models_T decided by theory solver

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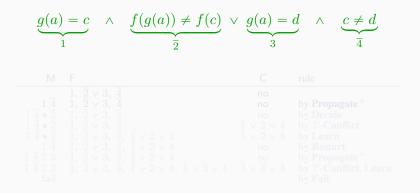
T-Explain
$$\frac{\mathsf{C} = l \lor D \quad \bar{l}_1, \dots, \bar{l}_n \models_T \bar{l} \quad \bar{l}_1, \dots, \bar{l}_n \prec_\mathsf{M} \bar{l}}{\mathsf{C} := l_1 \lor \dots \lor l_n \lor D}$$

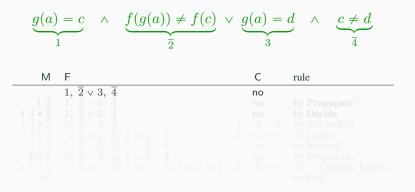
Note: \perp = empty clause

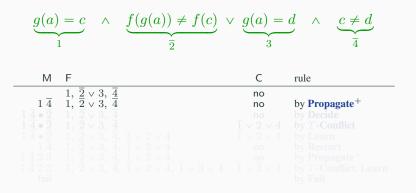
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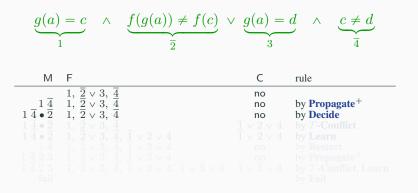
T-Conflict is enough to model the naive integration of SAT solvers and theory solvers seen in the earlier UF example

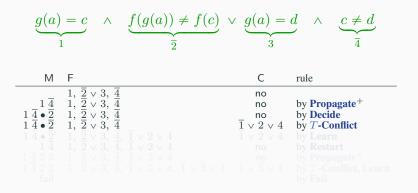
 $\underbrace{g(a) = c}_{1} \land \underbrace{f(g(a)) \neq f(c)}_{\overline{2}} \lor \underbrace{g(a) = d}_{3} \land \underbrace{c \neq d}_{\overline{4}}$

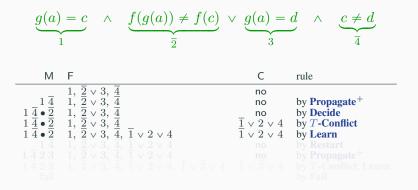


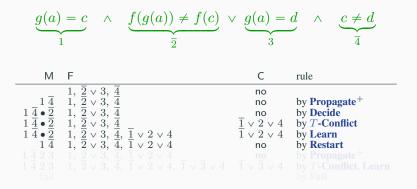


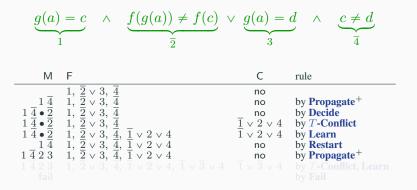












$\underbrace{g(a)}_{a}$	= c	$\wedge f(g($	$\underbrace{a)) \neq f(c)}_{\overline{2}}$	$\vee \underbrace{g(a)}_{3} =$	$d \wedge \underbrace{c \neq d}_{\overline{4}}$
М	F			С	rule
	$1, \overline{2} \lor \overline{3}$	$3, \frac{\overline{4}}{\overline{4}}$		no	
$1 \overline{4} \cdot \overline{4}$	$1, \overline{2} \lor \overline{2}$	$3, \bar{4}$		no	by Propagate ⁺
$1\ \overline{4} \bullet \overline{2}$	$1, \overline{2} \lor \overline{3}$	$3, \bar{4}$		no	by Decide
$1 \overline{4} \bullet \overline{2}$	$1, \overline{2} \lor \overline{3}$	$3, \bar{4}$		$\overline{1} \lor 2 \lor 4$	by T-Conflict
$1\overline{4} \bullet \overline{2}$	$1, \bar{2} \vee \bar{3}$	$3, \overline{\underline{4}}, \overline{\underline{1}} \vee 2$	$\vee 4$	$\overline{1} \lor 2 \lor 4$	by Learn
$1\overline{4}$	1, $2 \vee 3$	3, 4, $1 \vee 2$	$\vee 4$	no	by Restart
$1\overline{4}23$	$1, 2 \lor 3$	$3, 4, 1 \lor 2$	$\vee 4$	no	by Propagate ⁺
$1\overline{4}23$	$1, \overline{2} \lor \overline{3}$	$3, \overline{4}, \overline{1} \lor 2$	$\vee 4, \overline{1} \vee \overline{3} \vee 4$	$4 \overline{1} \lor \overline{3} \lor 4$	by T-Conflict, Learn
					by Fail

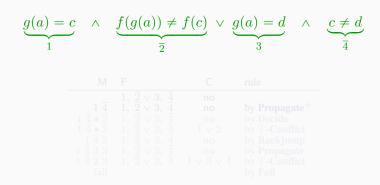
$\underbrace{g(a)}_{a}$	= c	$\wedge \underbrace{f(g(a))}_{\overline{2}}$	$\neq f(c)$	$\underbrace{g(a)}_{3} =$	$d \wedge \underbrace{c \neq d}_{\overline{4}}$
М	F			С	rule
	$1, \overline{2} \lor 3$	$3, \bar{4}$		no	
$1 \overline{\underline{4}} \bullet \overline{\underline{2}} \\ 1 \overline{\underline{4}} \bullet \overline{\underline{2}} \\ 1 \overline{\underline{4}} \bullet \overline{\underline{2}}$	$1, \bar{2} \lor 3$	$3, \frac{\overline{4}}{4} \\ 3, \frac{\overline{4}}{4} \\ 3, \underline{\overline{4}}$		no	by Propagate ⁺
$1\ \overline{4} \bullet \overline{2}$	$1, \bar{2} \lor 3$	$3, \bar{4}$		no	by Decide
$1\ \overline{4} \bullet \overline{2}$	$1, \bar{2} \lor 3$	3, 4		$\overline{1} \lor 2 \lor 4$	by T-Conflict
$14 \bullet 2$	$1, \overline{2} \lor 3$	$3, \overline{4}, \overline{1} \lor 2 \lor 4$		$\overline{1} \lor 2 \lor 4$	by Learn
$1\overline{4}$	$1, 2 \lor 3$	$3, 4, 1 \lor 2 \lor 4$		no	by Restart
$1\overline{4}23$	$1, \overline{2} \lor 3$	$3, \overline{4}, \overline{1} \lor 2 \lor 4$		no	by Propagate ⁺
$1\overline{4}23$	$1, \bar{2} \lor 3$	$3, \overline{4}, \overline{1} \lor 2 \lor 4,$	$\overline{1} \lor \overline{3} \lor 4$	$\overline{1} \lor \frac{\text{no}}{3} \lor 4$	by T-Conflict, Learn
fail					by Fail

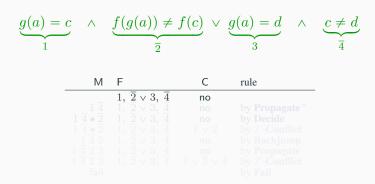
- An *on-line* SAT engine, which can accept new input clauses on the fly
- an *incremental and explicating T*-solver, which can
 - 1. check the T-satisfiability of M as it is extended and
 - identify a small 72-unsatisfiable subset of M once M becomes 72-unsatisfiable

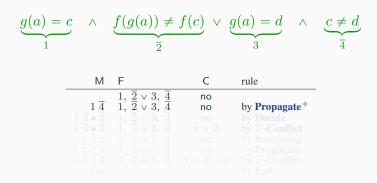
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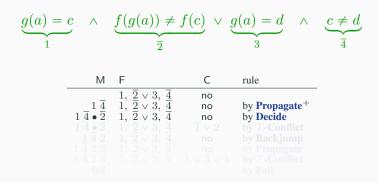
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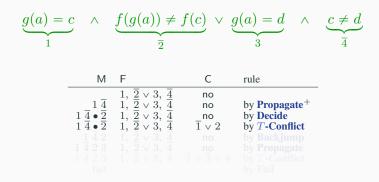
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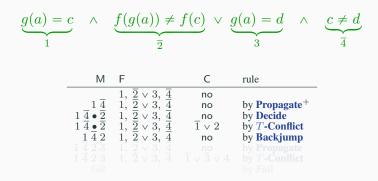


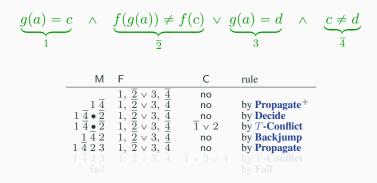












$\underbrace{g(a)}_{1} =$	<u>с</u> ∧	$\underbrace{f(g(a)) \neq}_{\overline{2}}$	$f(c) \lor f(c)$	$\underbrace{g(a) = d}_{3} \land$	$\underbrace{c \neq d}_{\overline{4}}$
	М	F	С	rule	
	$1 \overline{4} \bullet \overline{2}$ $1 \overline{4} \bullet \overline{2}$ $1 \overline{4} \bullet \overline{2}$ $1 \overline{4} 2$	$\begin{array}{c} 1, \overline{2} \lor 3, \overline{4} \\ 1, \overline{2} \lor 3, \overline{4} \end{array}$	$\begin{array}{c} & \text{no} \\ & \text{no} \\ & \overline{1} \lor 2 \\ & \text{no} \\ & \overline{1} \lor \overline{3} \lor 4 \end{array}$	by Propagate ⁺ by Decide by <i>T</i> - Conflict by Backjump by Propagate by <i>T</i> - Conflict by <i>T</i> - Conflict	-

$\underbrace{g(a)}_{1} =$	<u> </u>	$\underbrace{f(g(a)) \neq}_{\overline{2}}$	$f(c) \lor \xi$	$\underbrace{g(a) = d}_{3} \land$	$\underbrace{c \neq d}_{\overline{4}}$
	М	F	С	rule	
	1 7	$1, \ \overline{\underline{2}} \lor 3, \ \overline{\underline{4}}$	no	1 D	
	$1 \overline{4} \bullet \overline{2}$	$ \begin{array}{c} 1, \ \underline{2} \lor 3, \ \underline{4} \\ 1, \ \underline{2} \lor 3, \ \underline{4} \\ 1, \ \underline{2} \lor 3, \ \underline{4} \end{array} $	no	by Propagate ⁺ by Decide	
	$1 \frac{4}{4} \cdot \frac{2}{2}$	$1, \frac{2}{2} \lor 3, \frac{4}{4}$ $1, \frac{2}{2} \lor 3, \frac{4}{4}$	$\frac{1}{1} \vee 2$	by T-Conflict	
	$1\frac{1}{4}\frac{1}{2}$		no	by Backjump	
	$1\overline{4}23$	$ \begin{array}{c} 1, \ \overline{2} \lor 3, \ \overline{4} \\ 1, \ \overline{2} \lor 3, \ \overline{4} \\ 1, \ \overline{2} \lor 3, \ \overline{4} \end{array} $	no	by Propagate	
	$1\ \overline{4}\ 2\ 3$	$1, \overline{2} \lor 3, \overline{4}$	$\overline{1} \vee \overset{\text{no}}{\overline{3}} \vee 4$	by T-Conflict	
	fail			by Fail	

Ignoring **Restart** (for simplicity), a common strategy is to apply the rules using the following priorities:

- 1. If a clause is falsified by the current assignment M, apply **Conflict**
- 2. If M is T-unsatisfiable, apply T-Conflict
- 3. Apply Fail or Explain+Learn+Backjump as appropriate
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- 5. Apply Decide

Note: Depending on the cost of checking the *T*-satisfiability of M, Step (2) can be applied with lower frequency or priority Ignoring **Restart** (for simplicity), a common strategy is to apply the rules using the following priorities:

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Note: Depending on the cost of checking the *T*-satisfiability of M, Step (2) can be applied with lower frequency or priority

With T-Conflict as the only theory rule, the theory solver is used just to validate the choices of the SAT engine

With T-**Propagate** and T-**Explain**, it can also be used to guide the engine's search [Tin02]

 $T\text{-Propagate} \quad \frac{l \in \text{Lit}(\mathsf{F}) \quad \mathsf{M} \models_T l \quad l, \bar{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} \ l}$

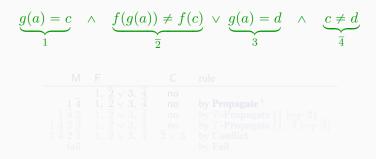
$$T-\text{Explain} \quad \frac{\mathsf{C} = l \lor D \quad \bar{l}_1, \dots, \bar{l}_n \models_T \bar{l} \quad \bar{l}_1, \dots, \bar{l}_n \prec_\mathsf{M} \bar{l}}{\mathsf{C} := l_1 \lor \dots \lor l_n \lor D}$$

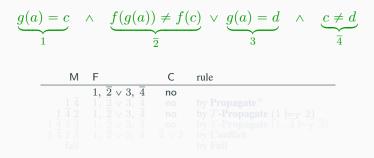
With T-Conflict as the only theory rule, the theory solver is used just to validate the choices of the SAT engine

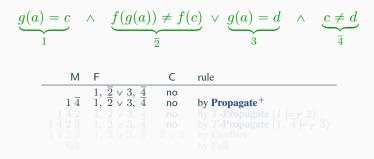
With T-**Propagate** and T-**Explain**, it can also be used to guide the engine's search [Tin02]

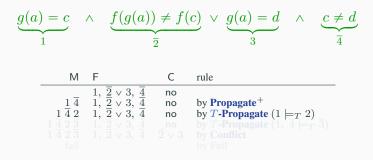
T-**Propagate**
$$\frac{l \in \text{Lit}(\mathsf{F}) \quad \mathsf{M} \models_T l \quad l, \bar{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} \ l}$$

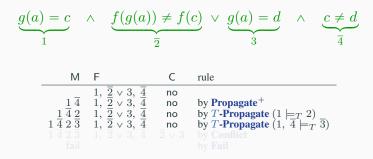
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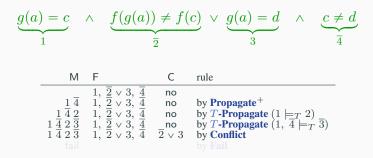


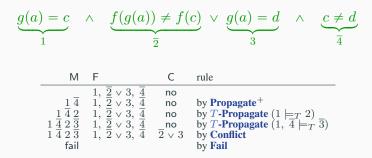












At the core, current lazy SMT solvers are implementations of the transition system with rules

(1) Propagate, Decide, Conflict, Explain, Backjump, Fail

(2) T-Conflict, T-Propagate, T-Explain

(3) Learn, Forget, Restart

Basic DPLL Modulo Theories $\stackrel{\text{def}}{=} (1) + (2)$

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Updated terminology:

Irreducible state: state to which no Basic DPLL MT rules apply

Execution: sequence of transitions allowed by the rules and starting with $M = \emptyset$ and C = no

Exhausted execution: execution ending in an irreducible state

Proposition (Soundness) For every exhausted execution starting with $F = F_0$ and ending with fail, the clause set F_0 is T-unsatisfiable.

Proposition (Completeness) For every exhausted execution starting with $F = F_0$ and ending with C = no, F_0 is *T*-satisfiable; specifically, M is *T*-satisfiable and $M \models_P F_0$. Updated terminology:

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Proposition (Termination) Every execution in which(a) Learn/Forget are applied only finitely many times and(b) Restart is applied with increased periodicityis finite.

Lemma Every exhausted execution ends with either C = no or fail.

Proposition (Soundness) For every exhausted execution starting with $F = F_0$ and ending with fail, the clause set F_0 is *T*-unsatisfiable.

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The approach formalized so far can be implemented with a simple architecture named DPLL(T) [GHN⁺04, NOT06]

DPLL(T) = DPLL(X) engine + T-solver

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DPLL(T) = DPLL(X) engine + T-solver

DPLL(X):

- Very similar to a SAT solver, enumerates Boolean models
- Not allowed: pure literal, blocked literal detection, ...
- Required: incremental addition of clauses
- Desirable: partial model detection

The approach formalized so far can be implemented with a simple architecture named DPLL(T) [GHN⁺04, NOT06]

DPLL(T) = DPLL(X) engine + T-solver

T-solver:

- Checks the T-satisfiability of conjunctions of literals
- Computes theory propagations
- Produces explanations of T-unsatisfiability/propagation
- Must be incremental and backtrackable

For certain theories, determining that a set M is T-unsatisfiable requires reasoning by cases.

Example: T = the theory of arrays.

$$M = \{\underbrace{r(w(a, i, x), j) \neq x}_{1}, \underbrace{r(w(a, i, x), j) \neq r(a, j)}_{2}\}$$

i = j) Then, r(w(a, i, x), j) = x. Contradiction with 1.

 $i \neq j$) Then, r(w(a, i, x), j) = r(a, j). Contradiction with 2.

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An alternative is to lift case splitting and backtracking from the T-solver to the SAT engine

Basic idea: encode case splits as sets of clauses and send them as needed to the SAT engine for it to split on them [BNOT06]

- All case-splitting is coordinated by the SAT engine
- Only have to implement case-splitting infrastructure in one place
- Can learn a wider class of lemmas

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Basic Scenario:

$$\mathsf{M} = \{\dots, \ s = \underbrace{r(w(a, i, t), j)}_{s'}, \ \dots\}$$

- Main SMT module: "Is M T-unsatisfiable?"
- T-solver: "I do not know yet, but it will help me if you consider these theory lemmas:

$$s = s' \land i = j \rightarrow s = t, \quad s = s' \land i \neq j \rightarrow s = r(a, j)$$

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Modeling Splitting on Demand

To model the generation of theory lemmas for case splits, add the rule

T-Learn

$$\models_T \exists \mathbf{v}(l_1 \lor \cdots \lor l_n) \quad l_1, \dots, l_n \in L_S \quad \mathbf{v} \text{ vars not in } \mathsf{F}$$
$$\mathsf{F} := \mathsf{F} \cup \{l_1 \lor \cdots \lor l_n\}$$

where $L_{\rm S}$ is a finite set of literals dependent on the initial set of clauses (see [BNOT06] for a formal definition of $L_{\rm S}$)

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- *determine whether* $M \models_T \bot or$
- generate a new clause by T-Learn containing at least one literal of L_S undefined in M

The *T*-solver is required to determine whether $M \models_T \bot$ only if all literals in L_S are defined in M

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Example — Theory of Finite Sets

 $F: x = y \cup z \land y \neq \emptyset \lor x \neq z$

М	F	rule
$x = y \cup z$	F	by Propagate+
$x = y \cup z \bullet y = \emptyset$		
$x = y \cup z \bullet y = \emptyset \ x \neq z$		

T-solver can make the following deductions at this point:

 $e \in x \ \cdots \ \Rightarrow \ e \in y \cup z \ \cdots \ \Rightarrow \ e \in y \ \cdots \ \Rightarrow \ e \in \emptyset \ \Rightarrow \bot$

This enables an application of T-Conflict with clause

 $x \neq y \cup z \lor y \neq \emptyset \lor x = z \lor e \notin x \lor e \in z$

 $F: x = y \cup z \land y \neq \emptyset \lor x \neq z$

М	F	rule
$\begin{array}{c} x = y \cup z \\ x = y \cup z \bullet y = \emptyset \end{array}$	F F	by Propagate + by Decide
$\begin{array}{ccc} x = y \cup z & \bullet y = \varnothing & x \neq z \\ x = y \cup z & \bullet y = \varnothing & x \neq z \end{array}$		

T-solver can make the following deductions at this point:

 $e \in x \cdots \Rightarrow e \in y \cup z \cdots \Rightarrow e \in y \cdots \Rightarrow e \in \emptyset \Rightarrow \bot$

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М	F	rule
$\begin{array}{c} x = y \cup z \\ x = y \cup z \bullet y = \emptyset \\ x = y \cup z \bullet y = \emptyset \ x \neq z \end{array}$	$F \\ F \\ F \\ F$	by Propagate ⁺ by Decide by Propagate
$x = \overset{\circ}{y} \cup z \bullet \overset{\circ}{y} = \overset{\circ}{\oslash} x \neq z$		by T-Learn

T-solver can make the following deductions at this point:

 $e \in x \quad \cdots \quad \Rightarrow \ e \in y \cup z \quad \cdots \quad \Rightarrow \ e \in y \quad \cdots \quad \Rightarrow \ e \in \emptyset \quad \Rightarrow \quad \perp$

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$\begin{array}{c} x = y \cup z \\ x = y \cup z \bullet y = \emptyset \\ x = y \cup z \bullet y = \emptyset \ x \neq z \end{array}$	$F \\ F \\ F \\ F$	by Propagate ⁺ by Decide by Propagate
$x = y \cup z \bullet y = \varnothing \ x \neq z$	$F, (x = z \lor e \in x \lor e \in z), \\ (x = z \lor e \notin x \lor e \notin z)$	by T-Learn
$x = y \cup z \bullet y = \varnothing \ x \neq z \bullet e \in x$		

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$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$F, (x = z \lor e \in x \lor e \in z),$	by Propagate by T-Learn
$x = y \cup z \bullet y = \emptyset \ x \neq z \bullet e \in x$	$\begin{array}{l} (x = z \lor e \notin x \lor e \notin z), \\ (x = z \lor e \notin x \lor e \notin z) \\ F, (x = z \lor e \in x \lor e \in z), \end{array}$	by Decide
		by Propagate
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$x = y \cup z \bullet y = \widetilde{\emptyset} \ x \neq z$	$F, (x = z \lor e \in x \lor e \in z),$	by T-Learn
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$x = y \cup z \bullet y = \emptyset \ x \neq z \bullet e \in x$	$F, (x = z \lor e \in x \lor e \in z),$	by Decide
0 0 10 1	$(x = z \lor e \notin x \lor e \notin z)$	
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$x = y \cup z \bullet y = \emptyset \ x \neq z \bullet e \in x e \notin z$	$F, (x = z \lor e \in x \lor e \in z),$	by Propagate
0 0 14 1	$(x = z \lor e \notin x \lor e \notin z)$	

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This enables an application of T-Conflict with clause

Correctness results can be extended to the new rule.

Soundness: The new T-Learn rule maintains satisfiability of the clause set.

Completeness: As long as the theory solver can decide $M \models_T \bot$ when all literals in L_S are determined, the system is still complete.

Termination: The system terminates under the same conditions as before. Roughly:

- Any lemma is (re)learned only finitely many times
- Restart is applied with increased periodicity

Combining Theories

Recall: Many applications give rise to formulas like:

 $\begin{array}{l} a\approx b+2 \ \land \ A\approx \mathrm{write}(B,a+1,4) \ \land \\ (\mathrm{read}(A,b+3)\approx 2 \ \lor \ f(a-1)\neq f(b+1)) \end{array}$

Solving that formula requires reasoning over

- the theory of linear arithmetic (T_{LA})
- the theory of arrays (T_A)
- the theory of uninterpreted functions $(T_{\rm UF})$

Question: Given solvers for each theory, can we combine them modularly into one for $T_{LA} \cup T_A \cup T_{UF}$?

Under certain conditions, we can do it with the Nelson-Oppen combination method [NO79. Opp80]

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- the theory of arrays (T_A)
- the theory of uninterpreted functions $(T_{\rm UF})$

Question: Given solvers for each theory, can we combine them modularly into one for $T_{LA} \cup T_A \cup T_{UF}$?

Under certain conditions, we can do it with the Nelson-Oppen combination method [NO79, Opp80]

Recall: Many applications give rise to formulas like:

 $\begin{array}{l} a\approx b+2 \ \land \ A\approx \text{write}(B,a+1,4) \ \land \\ (\text{read}(A,b+3)\approx 2 \ \lor \ f(a-1)\neq f(b+1)) \end{array}$

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$$f(f(x) - f(y)) = a$$

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$$e_1 = f(x) - f(y) \qquad e_1 = e_2 - e_3$$

$$e_2 = f(x)$$

$$e_3 = f(y)$$

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First step: *purify* literals so that each belongs to a single theory

$$f(0) > a + 2 \implies f(e_4) > a + 2 \implies f(e_4) = e_5$$
$$e_4 = 0 \qquad \qquad e_4 = 0$$
$$e_5 > a + e_5$$

2

Second step: exchange entailed *interface equalities*, equalities over shared constants $e_1, e_2, e_3, e_4, e_5, a$

L_1	L_2
$f(e_1) = a$	$e_2 - e_3 = e_1$
$f(x) = e_2$	$e_4 = 0$
$f(y) = e_3$	$e_5 > a + 2$
$f(e_4) = e_5$	
x = y	

 $L_1 \models_{\text{UF}} e_2 = e_3 \qquad L_2 \models_{\text{LRA}} e_1 = e_4$ $L_1 \models_{\text{UF}} a = e_5$

Third step: check for satisfiability locally

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Consider the following unsatisfiable set of literals over $T_{\text{LIA}} \cup T_{\text{UF}}$ (T_{LIA} , linear integer arithmetic):

 $1 \leqslant x \leqslant 2$ f(1) = a f(2) = f(1) + 3a = b + 2

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$$f(1) = a \implies f(e_1) = a$$
$$e_1 = 1$$

Consider the following unsatisfiable set of literals over $T_{\text{LIA}} \cup T_{\text{UF}}$ (T_{LIA} , linear integer arithmetic):

> $1 \leqslant x \leqslant 2$ f(1) = a f(2) = f(1) + 3a = b + 2

$$f(2) = f(1) + 3 \implies e_2 = 2$$

$$f(e_2) = e_3$$

$$f(e_1) = e_4$$

$$e_3 = e_4 + 3$$

Second step: exchange entailed *interface equalities* over shared constants $x, e_1, a, b, e_2, e_3, e_4$

L_1	L_2
$1 \leqslant x$	$f(e_1) = a$
$x \leqslant 2$	f(x) = b
$e_1 = 1$	$f(e_2) = e_3$
a = b + 2	$f(e_1) = e_4$
$e_2 = 2$	
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No more entailed equalities, but $L_1 \models_{\text{LIA}} x = e_1 \lor x = e_2$

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Consider each case of $x = e_1 \lor x = e_2$ separately

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Case 1) $x = e_1$

Second step: exchange entailed *interface equalities* over shared constants $x, e_1, a, b, e_2, e_3, e_4$

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$1 \leqslant x$	$f(e_1) = a$
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$e_3 = e_4 + 3$	
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 $L_2 \models_{\text{UF}} a = b$, which entails \perp when sent to L_1

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$a = e_4$	

Case 2) $x = e_2$

Second step: exchange entailed *interface equalities* over shared constants $x, e_1, a, b, e_2, e_3, e_4$

L_1	L_2
$1 \leqslant x$	$f(e_1) = a$
$x \leqslant 2$	f(x) = b
$e_1 = 1$	$f(e_2) = e_3$
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- For i = 1, 2, let T_i be a first-order theory of signature Σ_i (set of function and predicate symbols in T_i other than =)
- Let $T = T_1 \cup T_2$
- Let C be a finite set of *free* constants (i.e., not in $\Sigma_1 \cup \Sigma_2$)

We consider only input problems of the form

$L_1 \cup L_2$

where each L_i is a finite set of *ground* (i.e., variable-free) $(\Sigma_i \cup C)$ -literals

Note: Because of purification, there is no loss of generality in considering only ground $(\Sigma_i \cup C)$ -literals

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Bare-bones, non-deterministic, non-incremental version [Opp80, Rin96, TH96]:

- **Input:** $L_1 \cup L_2$ with L_i finite set of ground $(\Sigma_i \cup C)$ -literals **Output:** sat or unsat
- Guess an *arrangement A*, i.e., a set of equalities and disequalities over C such that

 $c = d \in A$ or $c \neq d \in A$ for all $c, d \in C$

- 2. If $L_i \cup A$ is T_i -unsatisfiable for i = 1 or i = 2, return unsat
- 3. Otherwise, return sat

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Proposition (Termination) The method is terminating.

(Trivially, because there is only a finite number of arrangements to guess)

Proposition (Soundness) If the method returns **unsat** for every arrangement, the input is $(T_1 \cup T_2)$ -unsatisfiable.

(Because satisfiability in $(T_1 \cup T_2)$ is always preserved)

Proposition (Completeness) If $\Sigma_1 \cap \Sigma_2 = \emptyset$ and T_1 and T_2 are stably infinite, when the method returns **sat** for some arrangement, the input is $(T_1 \cup T_2)$ -is satisfiable.

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Def. A theory T is *stably infinite* iff every quantifier-free T-satisfiable formula is satisfiable in an infinite model of T

Many interesting theories are stably infinite:

- Theories of an infinite structure (e.g., integer arithmetic)
- Complete theories with an infinite model (e.g., theory of dense linear orders, theory of lists)
- Convex theories (e.g., EUF, linear real arithmetic)

Def. A theory T is *convex* iff, for any set L of literals $L \models_T s_1 = t_1 \lor \cdots \lor s_n = t_n \implies L \models_T s_i = t_i$ for some i

Note: With convex theories, arrangements do not need to be guessed—they can be computed by (theory) propagation

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- Theories with models of bounded cardinality (e.g., theory of strings of bounded length)
- Some equational/Horn theories

The Nelson-Oppen method has been extended to some classes of non-stably infinite theories [TZ05, RRZ05, JB10]

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Let T_1, \ldots, T_n be theories with respective solvers S_1, \ldots, S_n

How can we integrate all of them cooperatively into a single SMT solver for $T = T_1 \cup \cdots \cup T_n$?

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Quick Solution:

- 1. Combine S_1, \ldots, S_n with Nelson-Oppen into a theory solver for T
- 2. Build a DPLL(T) solver as usual

Let T_1, \ldots, T_n be theories with respective solvers S_1, \ldots, S_n

How can we integrate all of them cooperatively into a single SMT solver for $T = T_1 \cup \cdots \cup T_n$?

Better Solution [Bar02, BBC+05b, BNOT06]:

- 1. Extend DPLL(T) to DPLL(T_1, \ldots, T_n)
- 2. Lift Nelson-Oppen to the DPLL (X_1, \ldots, X_n) level
- 3. Build a DPLL (T_1, \ldots, T_n) solver

Modeling DPLL (T_1, \ldots, T_n) Abstractly

- Let n = 2, for simplicity
- Let T_i be of signature Σ_i for i = 1, 2, with $\Sigma_1 \cap \Sigma_2 = \emptyset$
- Let \mathcal{C} be a set of free constants
- Assume wlog that each input literal has signature (Σ₁ ∪ C) or (Σ₂ ∪ C) (no *mixed* literals)
- Let $M|_i \stackrel{\text{def}}{=} \{(\Sigma_i \cup C) \text{-literals of } M \text{ and their complement}\}$
- Let $I(M) \stackrel{\text{def}}{=} \{c = d \mid c, d \text{ occur in } C, M|_1 \text{ and } M|_2\} \cup \{c \neq d \mid c, d \text{ occur in } C, M|_1 \text{ and } M|_2\}$

(interface literals)

Propagate, Conflict, Explain, Backjump, Fail (unchanged)

Decide
$$\frac{l \in \text{Lit}(\mathsf{F}) \cup I(\mathsf{M}) \quad l, \bar{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} \bullet l}$$

Only change: decide on interface equalities as well

$$T$$
-Propagate
$$\frac{l \in \text{Lit}(\mathsf{F}) \cup I(\mathsf{M}) \quad i \in \{1, 2\} \quad \mathsf{M} \models_{T_i} l \quad l, \bar{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} l}$$

Only change: propagate interface equalities as well, but reason locally in each T_i

Propagate, Conflict, Explain, Backjump, Fail (unchanged)

Decide
$$\frac{l \in \text{Lit}(\mathsf{F}) \cup I(\mathsf{M}) \quad l, \bar{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} \bullet l}$$

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Propagate, Conflict, Explain, Backjump, Fail (unchanged)

Decide
$$\frac{l \in \text{Lit}(\mathsf{F}) \cup I(\mathsf{M}) \quad l, \bar{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} \bullet l}$$

Only change: decide on interface equalities as well

T-Propagate
$$\frac{l \in \text{Lit}(\mathsf{F}) \cup I(\mathsf{M}) \quad i \in \{1, 2\} \quad \mathsf{M} \models_{T_i} l \quad l, \bar{l} \notin \mathsf{M}}{\mathsf{M} := \mathsf{M} l}$$

Only change: propagate interface equalities as well, but reason locally in each T_i

T-Conflict

$$C = no \quad l_1, \dots, l_n \in \mathsf{M} \quad l_1, \dots, l_n \models_{T_i} \bot \quad i \in \{1, 2\}$$
$$C := \overline{l}_1 \lor \dots \lor \overline{l}_n$$

T-Explain

$$C = l \lor D \quad \overline{l}_1, \dots, \overline{l}_n \models_{T_i} \overline{l} \quad i \in \{1, 2\} \quad \overline{l}_1, \dots, \overline{l}_n \prec_{\mathsf{M}} \overline{l}$$
$$C := l_1 \lor \dots \lor l_n \lor D$$

Only change: reason locally in each T_i

I-Learn

$$\models_{T_i} l_1 \lor \cdots \lor l_n \quad l_1, \dots, l_n \in \mathsf{M}|_i \cup \mathsf{I}(\mathsf{M}) \quad i \in \{1, 2\}$$
$$\mathsf{F} := \mathsf{F} \cup \{l_1 \lor \cdots \lor l_n\}$$

New rule: for entailed disjunctions of interface literals

T-Conflict

$$C = no \quad l_1, \dots, l_n \in \mathsf{M} \quad l_1, \dots, l_n \models_{T_i} \bot \quad i \in \{1, 2\}$$
$$C := \overline{l}_1 \lor \dots \lor \overline{l}_n$$

T-Explain

$$C = l \lor D \quad \overline{l}_1, \dots, \overline{l}_n \models_{T_i} \overline{l} \quad i \in \{1, 2\} \quad \overline{l}_1, \dots, \overline{l}_n \prec_{\mathsf{M}} \overline{l}$$
$$C := l_1 \lor \dots \lor l_n \lor D$$

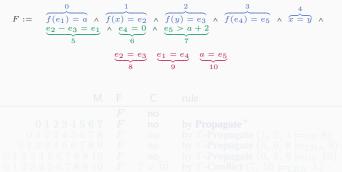
Only change: reason locally in each T_i

I-Learn

$$\models_{T_i} l_1 \lor \cdots \lor l_n \quad l_1, \dots, l_n \in \mathsf{M}|_i \cup \mathsf{I}(\mathsf{M}) \quad i \in \{1, 2\}$$
$$\mathsf{F} := \mathsf{F} \cup \{l_1 \lor \cdots \lor l_n\}$$

New rule: for entailed disjunctions of interface literals

Example — Convex Theories



by Fail

Example — Convex Theories

$$F := \underbrace{\begin{array}{c} 0 \\ \overline{f(e_1) = a} \\ e_2 - e_3 = e_1 \\ 5 \end{array}}_{5} \land \underbrace{\begin{array}{c} 1 \\ \overline{f(x) = e_2} \\ e_4 = 0 \\ 6 \end{array}}_{6} \land \underbrace{\begin{array}{c} 2 \\ \overline{f(y) = e_3} \\ e_5 > a + 2 \\ \hline 7 \\ e_4 = e_5 \\ \hline 7 \\ e_2 = e_3 \\ e_1 = e_4 \\ 9 \\ 10 \\ \end{array}}_{6} \land \underbrace{\begin{array}{c} 3 \\ \overline{f(e_4) = e_5} \\ \overline{f(e_4) = e_5} \\ \overline{f(e_4) = e_5} \\ \overline{x = y} \\ \overline{x$$

М	F	С	rule
	F	no	

Example — Convex Theories

$$F := \begin{array}{c} 0 \\ \overline{f(e_1) = a} \land \overline{f(x) = e_2} \land \overline{f(y) = e_3} \land \overline{f(e_4) = e_5} \land \overline{x = y} \land e_4 = 0 \\ \underline{e_2 - e_3 = e_1} \land \underline{e_4 = 0} \land \underline{e_5 > a + 2} \\ \underline{e_2 - e_3 = e_1} \land \underline{e_4 = 0} \land \underline{e_5 = a + 2} \\ \underline{e_2 = e_3} \\ \underline{e_2 = e_3} \\ \underline{e_1 = e_4} \\ \underline{g} \\ \underline{a = e_5} \\ \underline{10} \end{array}$$

Μ	F	С	rule
	F	no	
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7$	F	no	by Propagate ⁺

$$F := \begin{array}{c} 0 \\ \overline{f(e_1) = a} \land \overline{f(x) = e_2} \land \overline{f(y) = e_3} \land \overline{f(e_4) = e_5} \land \overline{x = y} \land e_4 = 0 \\ \underline{e_2 - e_3 = e_1} \\ 5 \end{array} \land \underline{e_4 = 0} \land \underline{e_5 > a + 2} \\ \underline{e_2 = e_3} \\ \underline{e_2 = e_3} \\ \underline{e_2 = e_3} \\ \underline{e_1 = e_4} \\ \underline{g} \\ \underline{a = e_5} \\ 10 \end{array}$$

M	F	С	rule
$\begin{array}{c} 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \end{array}$	F F F	no no no	by Propagate ⁺ by <i>T</i>-Propagate $(1, 2, 4 \models_{\text{UF}} 8)$

$$F := \begin{array}{c} 0 \\ \overline{f(e_1) = a} \land \overline{f(x) = e_2} \land \overline{f(y) = e_3} \land \overline{f(e_4) = e_5} \land \overline{x = y} \land e_4 = 0 \\ \underline{e_2 - e_3 = e_1} \\ 5 \\ \underline{e_2 - e_3 = e_1} \\ \underline{e_2 = e_3} \\ \underline{e_2 = e_3} \\ \underline{e_1 = e_4} \\ 9 \\ \underline{a = e_5} \\ 10 \end{array}$$

M	F	С	rule
$\begin{array}{c} 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9 \end{array}$	F F F F	no no no no	by Propagate ⁺ by <i>T</i> - Propagate $(1, 2, 4 \models_{\text{UF}} 8)$ by <i>T</i> - Propagate $(5, 6, 8 \models_{\text{LRA}} 9)$
			by <i>T</i> -Propagate $(0, 3, 9 \models_{UF} 10)$ by <i>T</i> -Conflict $(7, 10 \models_{LRA} \bot)$ by Fail

$$F := \begin{array}{c} 0 \\ \overline{f(e_1) = a} \land \overline{f(x) = e_2} \land \overline{f(y) = e_3} \land \overline{f(e_4) = e_5} \land \overline{x = y} \land e_4 = 0 \\ \underline{e_2 - e_3 = e_1} \land \underline{e_4 = 0} \land \underline{e_5 > a + 2} \\ \underline{e_2 - e_3 = e_1} \land \underline{e_4 = 0} \land \underline{e_5 - a + 2} \\ \underline{e_2 = e_3} & \underline{e_1 = e_4} \\ \underline{e_2 = e_3} & \underline{e_1 = e_4} \\ \underline{g} & \underline{a = e_5} \\ 10 \end{array}$$

М	F	С	rule
$\begin{array}{c} 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9 \ 10 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9 \ 10 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9 \ 10 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9 \ 10 \\ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9 \ 10 \\ 6 \ 1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 1 \$	$F \\ F \\ F \\ F \\ F \\ F \\ F$	$\begin{matrix} \text{no} \\ \text{no} \\ \text{no} \\ \text{no} \\ \hline 7 \lor 10 \end{matrix}$	by Propagate ⁺ by T-Propagate $(1, 2, 4 \models_{\text{UF}} 8)$ by T-Propagate $(5, 6, 8 \models_{\text{LRA}} 9)$ by T-Propagate $(0, 3, 9 \models_{\text{UF}} 10)$ by T-Connect $(7, 10 \models_{\text{LRA}} 1)$ by Fail

$$F := \begin{array}{c} 0 \\ \overline{f(e_1) = a} \land \overline{f(x) = e_2} \land \overline{f(y) = e_3} \land \overline{f(e_4) = e_5} \land \overline{x = y} \land e_4 = 0 \\ \underline{e_2 - e_3 = e_1} \land \underline{e_4 = 0} \land \underline{e_5 > a + 2} \\ \underline{e_2 - e_3 = e_1} \land \underline{e_4 = 0} \land \underline{e_5 - a + 2} \\ \underline{e_2 = e_3} & \underline{e_1 = e_4} \\ \underline{e_2 = e_3} & \underline{e_1 = e_4} \\ \underline{g} & \underline{a = e_5} \\ 10 \end{array}$$

M	F	С	rule
	F	no	
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7$	F	no	by Propagate ⁺
012345678	F	no	by T-Propagate $(1, 2, 4 \models_{\text{UF}} 8)$
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9$	F	no	by T-Propagate $(5, 6, 8 \models_{LBA} 9)$
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9\ 10$	F	no	by <i>T</i> - Propagate $(0, 3, 9 \models_{\text{UF}} 10)$
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9\ 10$	F	$\overline{7} \vee \overline{10}$	by T-Conflict $(7, 10 \models_{LBA} \bot)$
			by Fail

$$F := \begin{array}{c} 0 \\ \overline{f(e_1) = a} \land \overline{f(x) = e_2} \land \overline{f(y) = e_3} \land \overline{f(e_4) = e_5} \land \overline{x = y} \land e_4 = 0 \\ \underline{e_2 - e_3 = e_1} \land \underline{e_4 = 0} \land \underline{e_5 > a + 2} \\ \underline{e_2 - e_3 = e_1} \land \underline{e_4 = 0} \land \underline{e_5 - a + 2} \\ \underline{e_2 = e_3} & \underline{e_1 = e_4} \\ \underline{e_2 = e_3} & \underline{e_1 = e_4} \\ \underline{g} & \underline{a = e_5} \\ 10 \end{array}$$

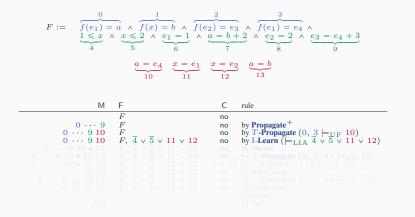
M	F	С	rule
	F	no	
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7$	F	no	by Propagate ⁺
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7\ 8$	F	no	by T-Propagate $(1, 2, 4 \models_{\text{UF}} 8)$
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9$	F	no	by T-Propagate $(5, 6, 8 \models_{LRA} 9)$
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9\ 10$	F	no	by <i>T</i>-Propagate $(0, 3, 9 \models_{\rm UF} 10)$
$0\ 1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9\ 10$	F	$\overline{7} \vee \overline{10}$	by T-Conflict $(7, 10 \models_{\text{LRA}} \bot)$
fail			by Fail

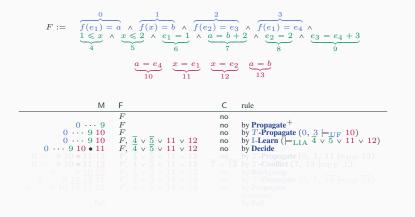
$F := \underbrace{\begin{array}{c} 0\\ f(e_1) = \\ 1 \leqslant x \\ 4 \end{array}}_{4} \wedge$	$\begin{array}{c} 1\\ a \\ x \\ x \\ 5 \\ z \\ 5 \\ z \\ 5 \\ z \\ 10 \end{array} \\ \begin{array}{c} 1\\ f(x) = b \\ f(x) \\ $	$2 = 2 = e_3 \land f(e_1) = e_4 \land e_3 = e_4 + 3$ $a = b + 2 \land e_2 = 2 \land e_3 = e_4 + 3$ $x = e_2 \qquad a = b$ 13

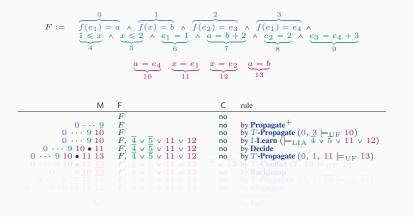
$F := \underbrace{\begin{array}{c} 0\\ f(e_1) = \\ 1 \leqslant x\\ 4 \end{array}}_{4}$	$\underbrace{x \leqslant 2}_{5} \land \underbrace{e_1 = 1}_{6} \land \underbrace{e_1}_{6}$	$2 = e_{3} + 2 + 2 + 2 = 2 + 2 = 2 + 2 = 2 + 2 = 2 + 2 = 2 + 2 = 2 + 2 = 2 + 2 = 2 + 2 = 2 + 2 = 2 =$
М	F	C rule
	F	no

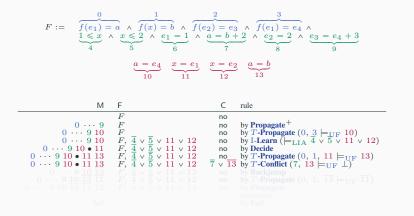
$F := \underbrace{\begin{array}{c} 0\\f(e_1) = \\ 1 \leq x\\4\end{array}}_{4}$	$\begin{array}{c} 1\\ a & \wedge & \overline{f(x)=b} & \wedge & \overline{f(e)}\\ & \chi & \leq 2\\ & 5 & & e_1=1\\ & & & 6\\ \\ a & e_4 & \chi & = e_1\\ & 10 & & 11 \end{array}$	$ \begin{array}{c} 2 \\ 2) = e_{3} \\ a = b + 2 \\ 7 \\ \hline 7 \\ 12 \end{array} $ $ \begin{array}{c} 3 \\ f(e_{1}) = e_{4} \\ e_{2} = 2 \\ 8 \\ \hline 8 \\ e_{3} = e_{4} + 3 \\ 9 \\ \hline $
М	F	C rule
$\begin{array}{c} 0 \cdots 9 \\ 0 \cdots 9 10 \\ 0 \cdots 9 10 \\ 0 \cdots 9 10 \ast 11 \\ 0 \cdots 9 10 \ast 11 13 \\ 0 \cdots 9 10 \ast 11 13 \\ 0 \cdots 9 10 \ast 11 13 \\ 0 \cdots 9 10 13 11 \\ 0 \cdots 9 10 13 11 12 \\ \end{array}$	$ \begin{array}{c} F \\ F $	no by Propagate ⁺ no by 1-Aropagate (0, 3 ⊨ _{TTP} 10) no by 1-Learn (= _{LLA} 4 $\sqrt{5} \sqrt{11} \sqrt{12}$) no by Decide no by 7-Propagate (0, 1, 11 ⊨ _{TTP} 13) 7 $\sqrt{13}$ by 7-Conflict (7, 13 ⊨ _{TTP} 2) no by 8ackjump no by 7-Propagate (0, 1, 13 ⊨ _{TTP} 1) no by Propagate (exercise)

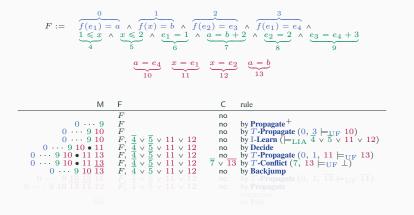
$F := \underbrace{\begin{array}{c} 0 \\ f(e_1) = \\ 1 \leq x \\ 4 \end{array}}_{4} / f(e_1) = 0$	$\begin{array}{c} 1\\ a & \wedge & \overline{f(x)=b} & \wedge & \overline{f(e)}\\ & \chi & \leq 2\\ 5 & \wedge & e_1 = 1\\ & & & \\ & & e_1 = 1\\ & & & \\ & & & e_1 \\ 10 & & & 11 \end{array}$	$2 = \frac{2}{2} = \frac{2}{2} = \frac{2}{2} = \frac{3}{2} = \frac{3}{13} = \frac{3}{13} = \frac{3}{2} $
М	F	C rule
$\begin{array}{c} 0 \cdots 9 \\ 0 \cdots 9 10 \\ 11 13 \\ 0 \cdots 9 10 \\ 11 13 \\ 0 \cdots 9 10 \\ 11 13 \\ 0 \cdots 9 10 \\ 13 11 \\ 0 \cdots 9 10 \\ 13 11 \\ 0 \end{array}$	$ \begin{array}{c c} F \\ F \\ F \\ F \\ F \\ I \\ V \\ S \\ S$	no no by Propagate ⁺ no by <i>T</i> -Propagate (0, 3 $\models_{UF} 10$) no by <i>I</i> -Learn ($\models_{LTA} 4 \lor 0 \lor 11 \lor 12$) no by Decide no by <i>T</i> -Propagate (0, 1, 11 $\models_{UFF} 13$) $T \lor Tb v T-Conflet (7, 13 \models_{UFF} 1)no by Backlumpno by T-ropagate (0, 1, 13 \models_{UFF} 1)no by T-ropagate(exercise)$

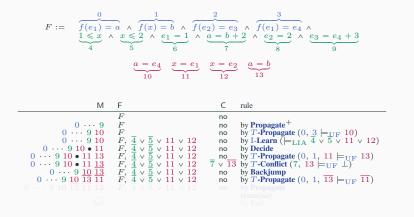


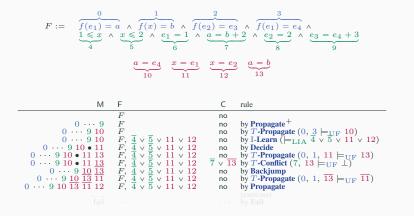


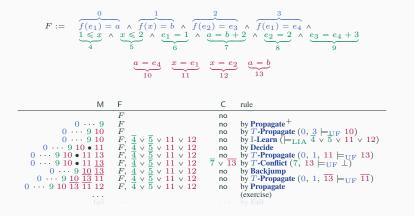


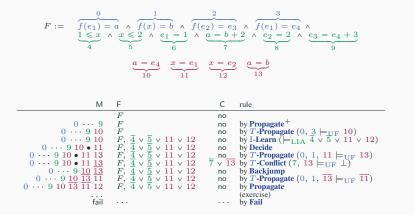












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